

2011/03/21

## JEAN-PIERRE RIVERIN

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### SUMMARY OF EXPERIENCE:

All-Rounder matching specialized studies in Fine Arts and more than ten years of experience in Visual Effects (3d/2d) and Management in the world of television and film production.

### STUDIES:

#### UNIVERSITY:

- Certificate 3d U.Q.A.M. Soft Image
- Major in Art History, University of Montreal

#### CEGEP:

- D.E.C. Arts, Cegep de Sherbrooke

#### MAJOR Software:

- Maya - XSI - NUKE - Photoshop -

#### SKILLS:

Generalist 3D / 2D, Teams Management, Supervision, Lighting, Shading, Compositing, Look Development, Textures, Modeling, Matte Painting, Tracking, Layout.

## EXPERIENCE:

Television and film productions

2010-11

Fonction: **Look Development**

Company: **Modus FX**

Title: « Source Code », « March of The Dinosaurs », « F.E.A.R. 3 », « American History »

*Expand the Look of a 3D object, an environment or a sequence. Shading. Make sure that the techniques used are optimal for the production. This allows, among other work to maximize returns, to facilitate the link between the 3D and compositing. Also helps synthesize Photorealism.*

2009

Fonction: **Line-Producer**

Company: **Mokko Studio Inc.**

Title: « Clash of the Dinosaurs »,

Description: Documentary Produced by « Discovery Channel »

*Study the feasibility of the project according to the financing of the producer. Establish a timetable. Implement strategic approach with human and technicals resources.*

2009

Fonction: **Ligthing Lead**  
Company: Mokko Studio Inc.

Title: « Dino Body »,  
Description: Documentary Produced by « Discovery Channel »

*Establish procedures that will create the most beautiful images to technical means at our disposal. 3D lighting using Maya 2009. Daily presentations on the progress of the team and art direction. Monitor and control the image quality of renders.*

2008

Fonction: **Ligthing Lead**  
Company: Mokko Studio Inc.

Title: « Podcats »,  
Description: T.V. Series on France3

*Creating a "Look ". 3D Lighting using XSI. Weekly presentations of the team's progress to the Artistic Director in France. Monitor and control the quality of rendered images.*

2007

Fonction: **All-Rounder / « Matte-Painter »**  
Company: Meteor Studios

Title: « Journey to the Center of the Earth 3D »,  
Description: Feature Film Produced by « New Line Cinema »

2007

Fonction: **Ligthing Artist**

Company: Meteor Studios

Title: « **Baby Mammoth** »,

Description: Documentary Produced by « Discovery Channel »

2006

Fonction: **Digital Effects Supervisor**

Company: Mokko Studio Inc.

Title: « **KABOUM** » (*Saison 1*),

Description: T.V. Series, Tele-Quebec.

2006

Fonction: **All-Rounder / « Matte-Painter »**

Company: Mokko Studio Inc.

Title: « **Robosapiens** »,

Description: Presented on « Discovery Channel »,

2006

Fonction: **All-Rounder**

Company: Mokko Studio Inc.

Title: « **Stranger than Fiction** »,

Description: Feature Film presented by « Columbia Picture ».

2006

Fonction: **All-Rounder**  
Company: Mokko Studio Inc.

Title: « **The Fountain** »,  
Description: Darren Aronofsky. Presented by Warner Bros. Pictures.

2006

Fonction: **All-Rounder**  
Company: Mokko Studio Inc.

Title: « **Silent Hill** »,  
Description: Feature Film base sur un jeu video, presente par [Silent Hill DCP Inc.](#)

« *Matte Painting* », « *tracking* », *lighting*, *Modeling and Textures*.

OTHERS:

Before 2006

2005

Fonction: **Texture Artist**  
Title: Company: « **The Last Mysteries of the Titanic** », Mokko Studio Inc  
Description: Documentairy

2005

Fonction: **Compositing**  
Title: Company: « **Guy X** », Mokko Studio Inc.  
Description: Feature Film

2005

Fonction: **Artist 3D, All-Rounder**  
Title: Company: « **Descent** », Mokko Studio Inc.  
Description: Feature Film

2005

Fonction: **Artist 3D, All-Rounder**  
Title: Company: « **Cursed** », Mokko Studio Inc.  
Description: Feature Film

2004

Fonction: **Lighting Artist**  
Title: Company: « **Men of Valor** », Mokko Studio Inc.  
Description: Game Cinematic

2004

Fonction: **Artist 3D, All-Rounder**  
Title: Company: « **Memoires Affectives** », Mokko Studio Inc.  
Description: Feature Film

2004

Fonction: « **Compositor** »  
Title: Company: « **La Vie rêvée de Mario Jean** », Mokko Studio Inc.  
Description: TV Serie

2003

Fonction: **3D Supervisor,**  
Title: Company: **Monica Made in USA**, Manga Latina  
Description: Feature Film, Animation 2D

2003

Fonction: **Texture Artist,**  
Title: Company: « **Volcanoes of the Deep Sea** », Big Film  
Description: Film Imax

2003

Fonction: **Lighting Artist,**  
Title: Company: **Pinnocchio 3001**, Cine-Groupe,  
Description: Feature Film

2002

Fonction: **Ligthing Lead**  
Title: Company: **GALIDOR**, Cine-Groupe,  
Description: 26 x 26 mins.

2001

Fonction: **Lighting Artist**  
Title: Company: **When Dinosaurs Roamed America**, Meteor Studios,  
Description: 5 x 26 mins.

2000

Fonction: **Ligthing Lead, Coordonnateur, « Matte-Painter »**  
Title: Company: **Xcalibur**, TVA International  
Description: 6 x 26 mins

1999

Fonction: **Design Color**,  
Title: Company: **Heavy Metal FAKK2**, Cine-Groupe  
Description: Animation Feature Film, 70 mm 2D.

1999

Fonction: **Coordonnateur aux Line-tests**  
Title: Company: **Heavy Metal FAKK2**, Cine-Groupe  
Description: Animation Feature Film, 70 mm 2D.

1998

Fonction: **Artiste aux Decors**,  
Title: Company: **BADDOG**, **La Princesse SISSI**, **Kit et Kaboodles**, Cine-Groupe  
Description: episodes d'animation 2D

1998

Fonction: **Design Couleur**  
Title: Company: **La Princesse Sissi**, **Œil du Loup**, **Les Aventures du Père Noël**, **Goober**, Toonteck.  
Description: Animation 2D